Step 1: Creating a model,

php artisan make:model Room

Step 2: Migration with data,

public function up(): void  
{  
 Schema::create('rooms', function (Blueprint $table) {  
 $table->id();  
 $table->string('name');  
 $table->timestamps();  
 });  
}

Step 3: creating a route, and view,

Route::get('room/{room}', function (Room $room) {  
 return view('room', ['room' => $room]);  
});

**Presence channel** private channel er motoi kaj kore, and ek othoba ekadhik manush same room e add hoa jay permission wise. Now from **channels.php**,

<?php  
  
use App\Models\User;  
use Illuminate\Support\Facades\Broadcast;  
  
Broadcast::channel('room.{roomId}', function (User $user, $roomId) {  
 return $user->only('id', 'name');  
});

Now HTML snippet,

<div class="py-12">  
 <div class="max-w-7xl mx-auto sm:px-6 lg:px-8">  
 <div class="bg-white overflow-hidden shadow-sm sm:rounded-lg">  
 <div class="p-6 text-gray-900" x-init="presenceState()">  
 <div>  
 <h2 class="font-semibold text-lg">Users Here</h2>  
 </div>  
  
 <template x-for="user in $store.dispatchedStore.usersHere">  
 <div x-text="user.name"></div>  
 </template>  
 </div>  
 </div>  
 </div>  
</div>

Js part snippet,

<script>  
 function presenceState() {  
  
 Echo.join('room.{{ $room->id }}')  
 .here((users) => {  
 Alpine.store('dispatchedStore').usersHere = users  
 }).joining((user)=>{  
 Alpine.store('dispatchedStore').usersHere.push(user)  
 }).leaving(user =>{  
 Alpine.store('dispatchedStore').usersHere = Alpine.store('dispatchedStore').usersHere.filter(u => u.id !== user.id)  
 })  
 }  
</script>  
  
{{-- Alpine js store script --}}  
  
<script>  
 *document*.addEventListener('alpine:init', () => {  
 Alpine.store('dispatchedStore', {usersHere : []});  
 });  
</script>

**Code Explanation**

1. **Join** bolte bojhano hoise ke ke room e **joined** ase
2. **Joining** bolte bojhano hoise je oi room er url trigger korse like <http://127.0.0.1:8000/room/1> tar recent event dekhabe je oi time e oi person ta join korse
3. **Leaving** trigger hobe tokhon e jokhon kono user oi room theke leave nibe, for an example **usersHere** array store variable theke filter kore oi specific id ke baad dewa hoise
4. **Presence Channel** er khetre kono event create kora lage na proyojon chara